

Reboot

Student Directions

Board Game

Your Goal

Create a board or card game that will use the characters, plot and setting that are in a Battle/Desafio book.

Checklist for your Board Game

- Game design centers around one book and reflects the book
 - Game has a way to begin and end (win)
 - Game should have directions
 - Game should be neat, colorful, and creative
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What to Do?

1. Pick a Battle/Desafio Book
2. Think of some of your favorite board games (Apples to Apples, Candyland, Chess, Monopoly etc.)
3. Think of how you could use the characters to make a game that someone else could play.
4. Will it be a card game or board game?
5. Plan your game using template below
6. Create the game!
7. Show it to your teacher or Librarian to get a stamp in your passport.

Board Game Template

Board or Card Game title	
What happens in your game?	
How does someone win the game?	
What are the rules?	
What will it look like? (Be creative, neat and respectful!)	
How does it use the characters, setting, and plot?	